

# IGOR CRISTIAN

2D ARTIST | Aspiring Web Designer

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[Portfolio - daii.artstation.com](https://daii.artstation.com)

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## SUMMARY

I'm Igor, a 2D Artist from Brazil with 3+ years of experience in stylized 2D art, such as character design, illustration, and concept art. Currently expanding my skillset to include front-end web development, with a foundation in HTML and CSS. Proven ability to create compelling visuals using software such as Photoshop, Procreate, and Clip Studio Paint, with a strong understanding of art fundamentals and various production pipelines.

## SKILLS AND SOFTWARES

Concept Art | Character Design | Illustration | Photoshop | Clip Studio Paint | Procreate | Blender  
Figma | Visual Studio Code | HTML | CSS | JS

## EXPERIENCE

**2D Artist** at [Triplano Games](#) (Full-time, Brazil - Remote) (January 2022 - August 2022)

- Designed characters and illustrated over 15 card game illustrations from concept to completion, adhering to established project art styles.
- Developed a range of creature concepts for an internal project, exploring diverse designs under the direction of the art director.
- Collaborated closely with the game design team, actively participating in brainstorming sessions and providing creative input.
- Prepared and exported assets for implementation in Unity.

**Games worked:** [Kishu Kingdom](#) (Canceled)

**2D Game Artist** at [Space Sheep Games](#) (Contract, Dubai - Remote) (April 2022)

- Developed various 2D assets, including prop items and isometric buildings.
- Consistently met project deadlines while maintaining high-quality creative work and attention to detail.

**Games worked:** [Bid Wars 2](#)

**Freelance Artist** (Remote) (2021 - Present)

- Created character designs and illustrations for diverse clients, utilizing digital painting and vector techniques.

## EDUCATION

**Illustration for Games** at [SkillTree](#) (2018)

- Coursework included: Drawing Fundamentals, Color Theory, and Semiotics.

## PROJECTS

**Personal Portfolio Website** (In Progress)

- Developing a personal portfolio website using HTML and CSS to showcase my 2D artwork and demonstrate my web development skills.
- Creating a responsive landing page using HTML and CSS, focusing on layout, design principles, and mobile responsiveness.